

Physics 240B: Solution to Problem Set 1

Due: January 14, 2008

1. Number Operator Algebra. 10 points.

For a fermionic number annihilation operator a and its adjoint, the creation operator a^\dagger , the number operator is $\hat{n} = a^\dagger a$. Demonstrate that $\hat{n}^2 = \hat{n}$. [Note: two operators are equivalent if each of their matrix elements are identical.]

Solution. For 2nd quantized operators a, a^\dagger (which normally have indices), the number operator is $\hat{n} = a^\dagger a$. For fermions, $\{a, a^\dagger\} = 1$ and $a^2 = 0$, i.e. it has only zero matrix elements because when a operators twice on a state, it will annihilate it even the state corresponding to a was occupied. Then

$$\hat{n}^2 = a^\dagger a a^\dagger a = a^\dagger [1 - a a^\dagger] a^\dagger = a^\dagger a - a^\dagger a^2 a^\dagger = \hat{n}.$$

2. Second Quantization of a Two State System. 40 points.

Consider a system of fermions for which there are two single-particle states, call them a and b .

(i) **Obtain the matrix representations** of the creation/annihilation operators a, b , analogous to what was done for the one-state system in class.

(ii) find the representations of the product operators $b^\dagger b, a^\dagger a, a b^\dagger$. Provide an interpretation of the first two of these.

Recall that, for the one-state problem,

$$a = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \quad a^\dagger = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \quad N = a^\dagger a = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}. \quad (1)$$

Note that, for two particles, there are four “configurations” (states in 2nd-quantizationland), corresponding to $n_a = 0$ or 1, $n_b = 0$ or 1. Your operators representations of a, b should do exactly, and only, what you need them to do.

Hint: to begin, specify your states specifically and symbolically, call them

$$\phi_1 \leftrightarrow n_a = 0 = n_b,$$

$$\phi_2 \leftrightarrow n_a = 1, n_b = 0,$$

$$\phi_3 \leftrightarrow n_a = 0, n_b = 1,$$

$$\phi_4 \leftrightarrow n_a = 1 = n_b.$$

Then use what you know the the matrix elements need to be to construct the representations.

Solution. Make definitions specific:

$$\begin{aligned}
 \text{vacuum with no particles : } |0\rangle &\equiv |0,0\rangle = |\phi_1\rangle \\
 \text{one "a" particle : } a^\dagger|0\rangle &\equiv |1,0\rangle = |\phi_2\rangle \\
 \text{one "b" particle : } b^\dagger|0\rangle &\equiv |0,1\rangle = |\phi_3\rangle \\
 \text{one "b", then one "a" :: } a^\dagger b^\dagger|0\rangle &\equiv |1,1\rangle = |\phi_4\rangle
 \end{aligned}$$

Then choose a specific (orthonormal) representation of the states.

$$|\phi_1\rangle = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad |\phi_2\rangle = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \quad |\phi_3\rangle = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \quad |\phi_4\rangle = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}, \quad (2)$$

The subscript on ϕ denotes the order of the state in our list.

Now consider the action of (say) a^\dagger :

$$a^\dagger|\phi_1\rangle = |\phi_2\rangle; \quad a^\dagger|\phi_2\rangle = 0; \quad a^\dagger|\phi_3\rangle = |\phi_4\rangle; \quad a^\dagger|\phi_4\rangle = 0.$$

The matrix elements of the representation of a^\dagger are obtained by projecting these *kets* onto each of the *bras* in the basis. $\langle \phi_j | a^\dagger | \phi_1 \rangle = \langle \phi_j | \phi_2 \rangle = \delta_{j,2}$, i.e. all of these four matrix elements are zero except for $j = 2$, which is one. Doing the same projections for the other three actions of a^\dagger above then leads to

$$(a^\dagger)_{i,j} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix} \quad (3)$$

Now we do the same for b^\dagger .

$$b^\dagger|\phi_1\rangle = |\phi_2\rangle; \quad a^\dagger|\phi_2\rangle = -|\phi_3\rangle; \quad b^\dagger|\phi_3\rangle = 0; \quad b^\dagger|\phi_4\rangle = 0.$$

Forming the matrix elements in the same way leads to

$$(b^\dagger)_{i,j} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \end{bmatrix} \quad (4)$$

Note that there is nothing very systematic about the representation of b^\dagger compared to a^\dagger , it is just necessary to work it out. Notice especially the *minus sign* in one of the

nonzero elements of b^\dagger . This is the evidence (the only evidence) of the anticommutation of a^\dagger and b^\dagger , i.e. the fermionic nature of the operators.

Now it is easy to multiply and obtain

$$a^\dagger a = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad b^\dagger b = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}. \quad (5)$$

These operators are *number operators* and their matrix elements are easy to understand. They are diagonal, and the number in the diagonal reflects the number of particles (a in the first case; b in the second case) in the corresponding state.

The matrix representation of ab^\dagger is obtained by taking the adjoint of a^\dagger and multiplying it with b^\dagger , with result

$$ab^\dagger = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (6)$$

One should check that $ab^\dagger = -b^\dagger a$ as it should be.

Its form is a mystery until you operate with it on an arbitrary state $|\psi\rangle$:

$$ab^\dagger|\psi\rangle = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \psi_1 \\ \psi_2 \\ \psi_3 \\ \psi_4 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ -\psi_2 \\ 0 \end{bmatrix} = -\psi_2 \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} = \psi_2|\phi_3\rangle. \quad (7)$$

Only beginning with a state with some admixture of $|\phi_3\rangle$ (with amplitude ψ_2 in our arbitrary state) can one add a b particle and destroy an a particle. This verifies that the matrix representation makes sense. The minus sign doesn't have special physical significance, but if it's not there then the result is wrong!